

Second W3C Web and TV workshop, 8-9 February 2011

Adaptive Streaming and HTML5

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Netflix background

(just one slide)

- Subscription service in US and Canada
- Internet streaming and DVD-by-mail (US)
- Movies and TV shows
- 20M subscribers
- Most subscribers mostly stream
- Netflix traffic is 20% of the US internet at peak viewing (Sandvine report)
- 200+ Netflix-enabled devices
 - ~70% viewing on CE devices, ~30% PC & Mac

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Netflix & standards

- *Today*: Netflix SDK integrated into each Netflix-enabled device
 - Adaptive HTTP streaming
 - Proprietary control protocols
 - Model-by-model certification process
- HTML5 is our UI platform-of-choice
 - Freedom to innovate is important for us
 - UI innovations drive usage and loyalty
- *Tomorrow*: HTML5 adaptive streaming
 - Removes SDK integration and certification expense
 - Expands the number of devices that can support our service



Adaptive streaming components

- Adaptive streaming model and manifest format
 - MPEG DASH meets our requirements
 - Basic On-Demand profile
 - Unmuxed A/V, byte range requests, fragmented mp4
- HTML5 integration
 - Multi-track advertisement and selection
 - Audio/subtitle languages, accessibility streams, director's commentary etc.
 - Events and metrics
 - **Support for protected content**

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Protected content

- Requirements imposed by content owners
 - Users agree (in terms of service) not to store or re-distribute streamed content
 - Make it technically difficult for users to store or re-distribute streamed content
 - How difficult depends on “value” of content (HD vs SD, Movies vs TV, old vs new ...)
- Technical solutions
 - Stored and transported files are encrypted
 - Device robustness requirements
 - Secure key delivery

Content protection functions

- Encryption/Decryption

Common solution

- Authentication

- Authorization

Should be service functions!

- Secure key exchange

- Rights expression and enforcement

Primary focus of DRM

Our proposal

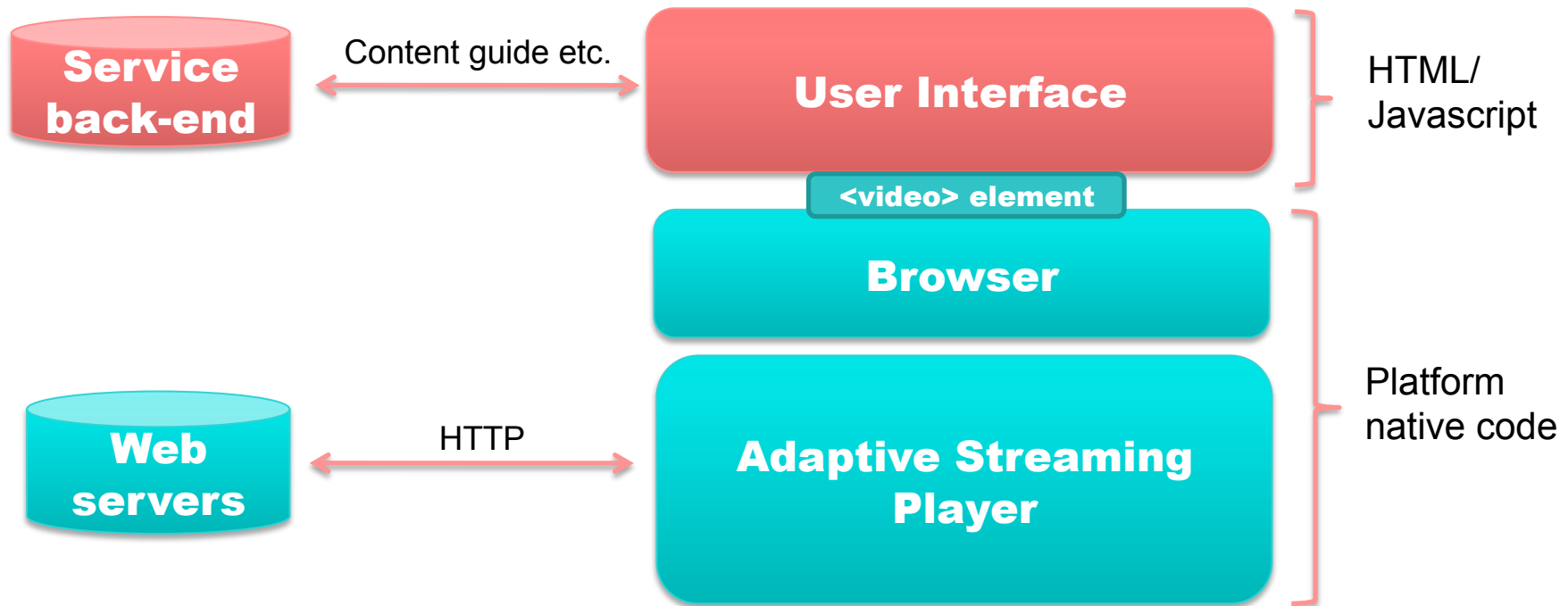
- Standardize:
 - *Common encryption* (done?)
 - *Enablers* for Javascript implementation of secure Authentication/Authorization protocols
 - *Hooks* for integration of key exchange/rights technologies
- Don't standardize:
 - Specific key exchange/digital rights technology

Advantages

- Stays clear of DRM commercial issues
- Brings “uncontroversial” functions into the open
 - Encryption
 - Authentication, authorization
- Narrows the scope of functions still within the DRM “black box”
- Enables open implementation of simple protection schemes
 - E.g., for privacy of user’s own content, key could be provided directly from Javascript to video element
 - Many applications e.g. privacy for user-generated content

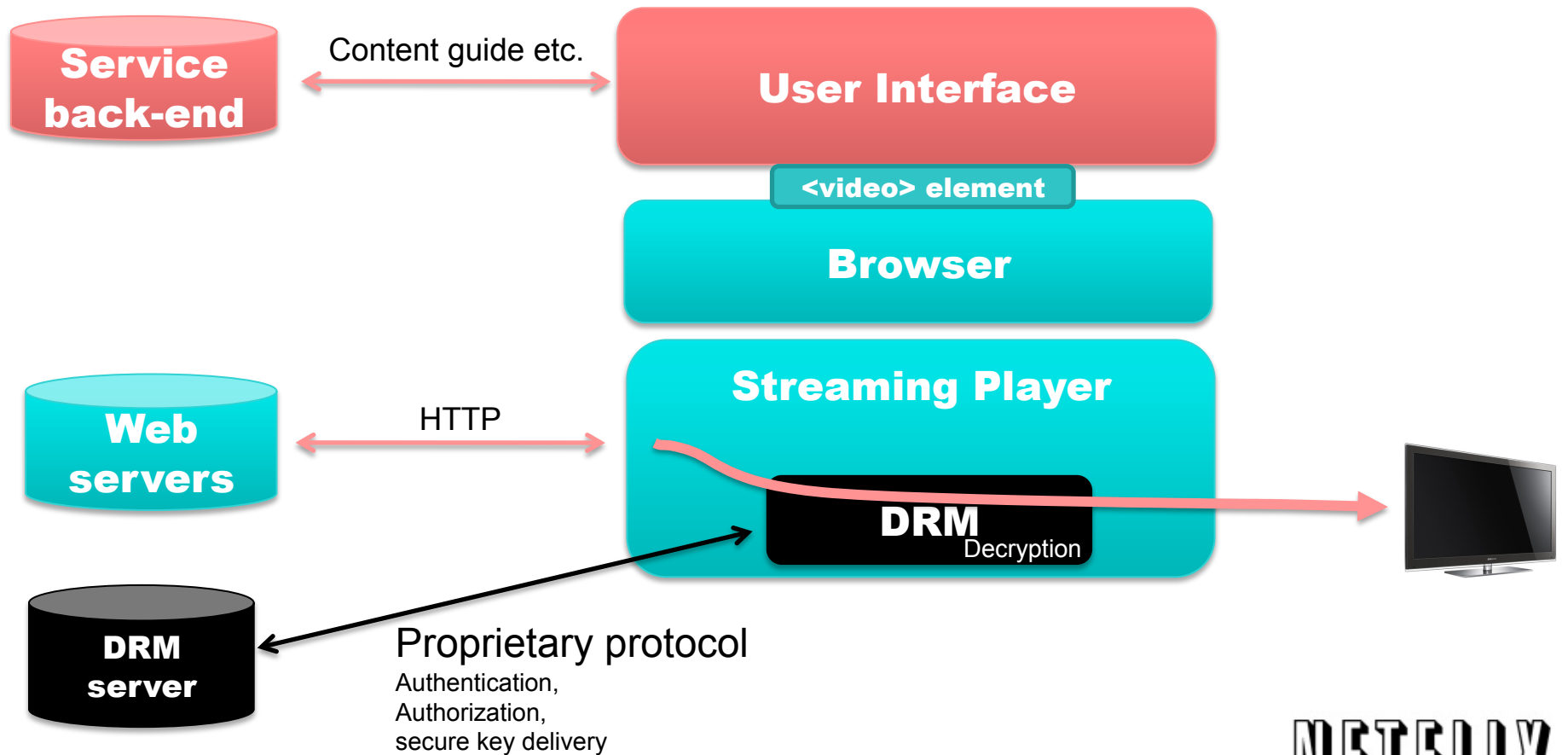
System Architecture

(unprotected content)

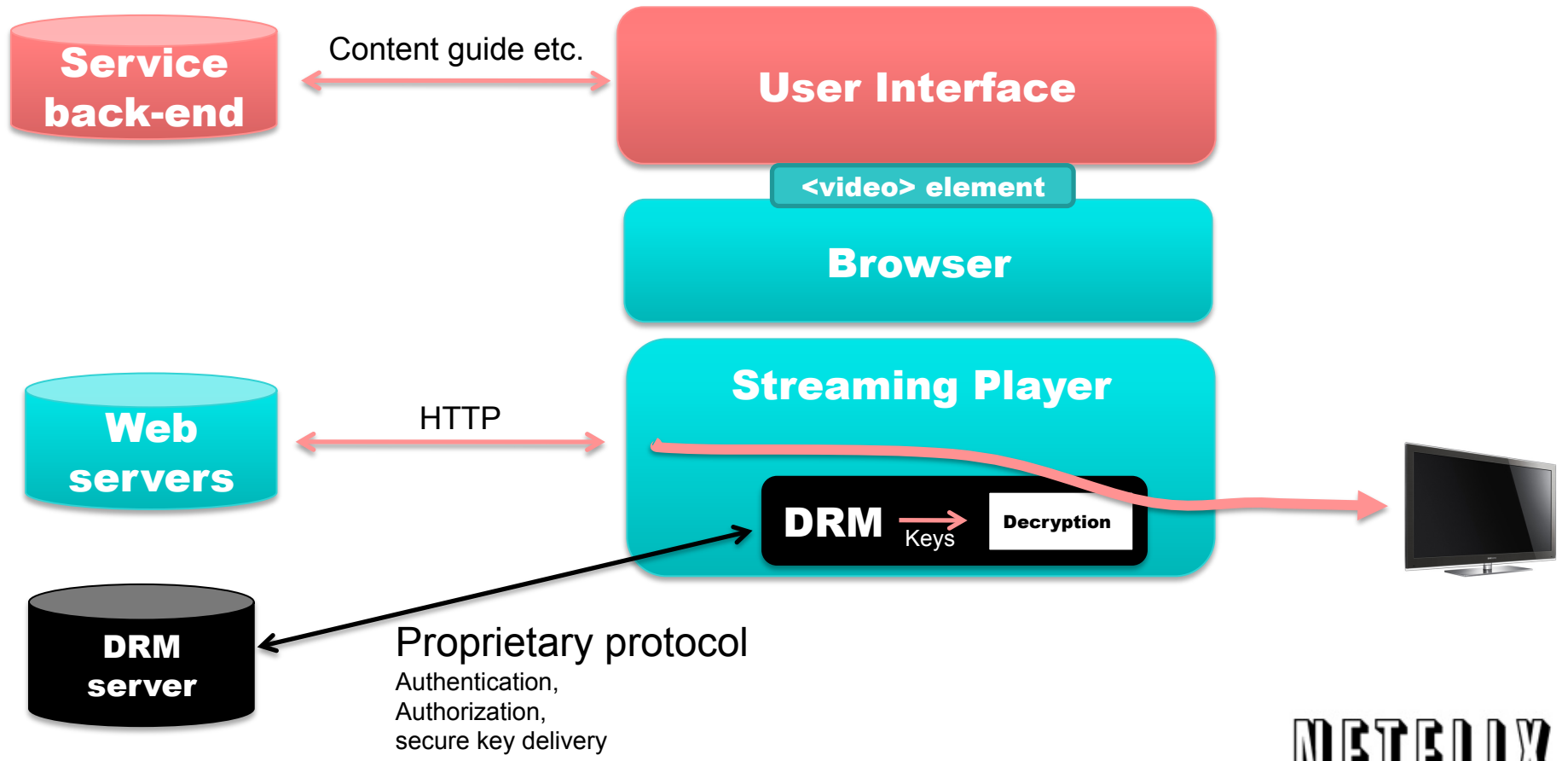


Protected content

(*de facto* solution with today's standards)

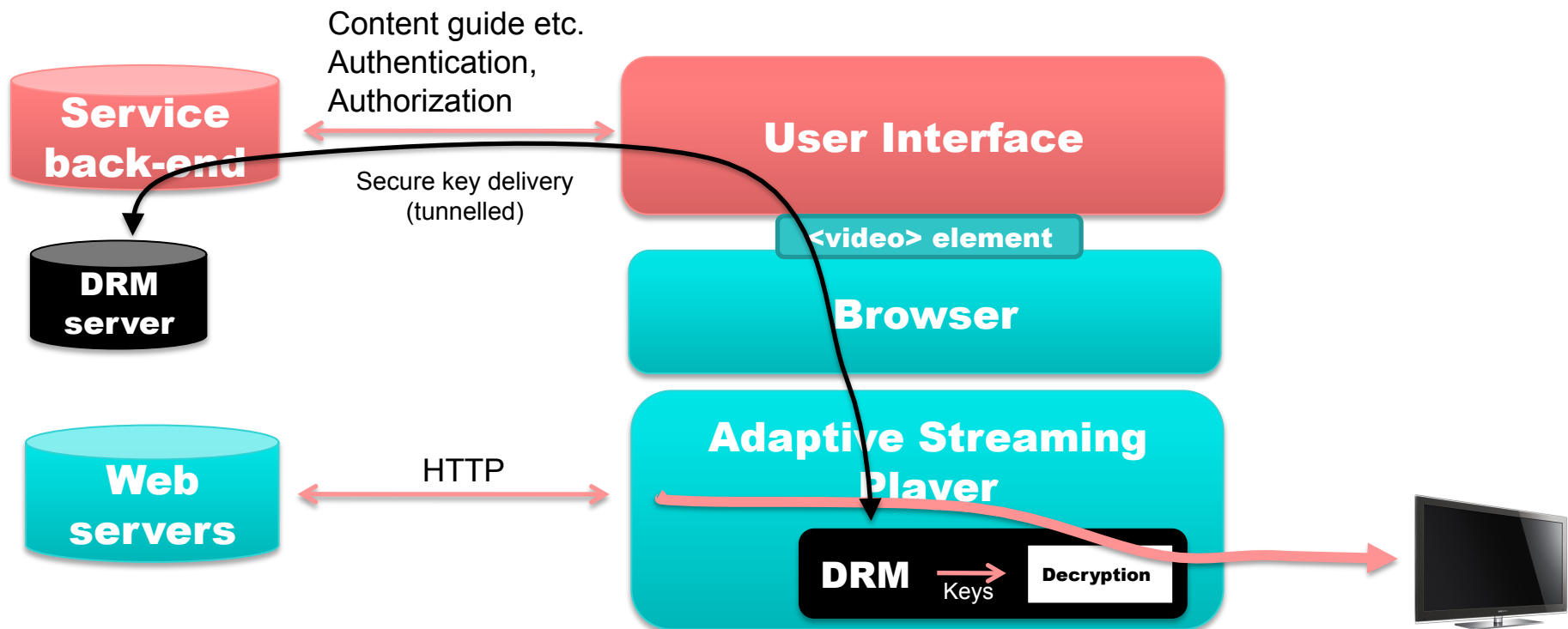


Protected content (common encryption)

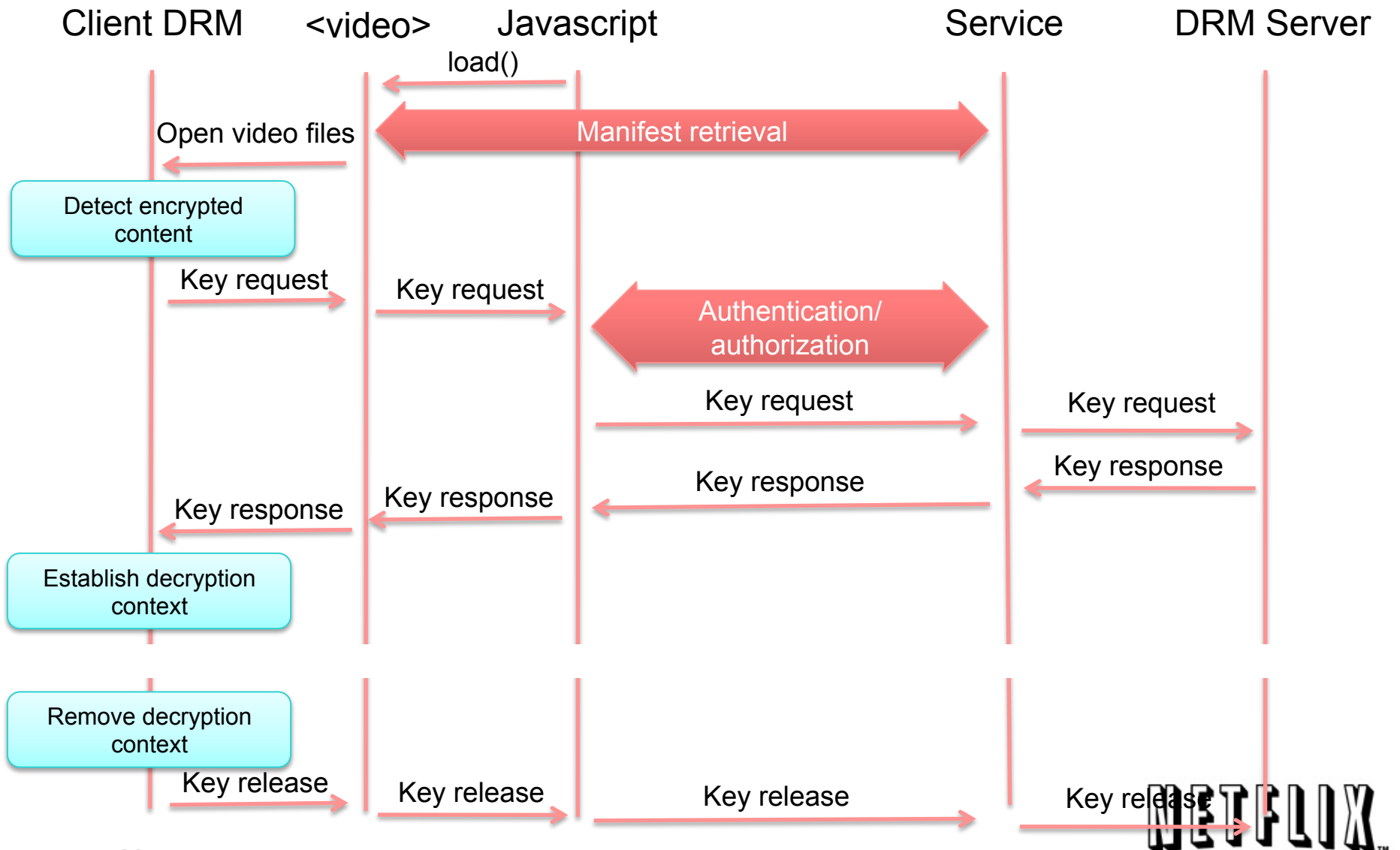


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Protected content proposal



Message flow



Possible video extensions

New events:

```
interface KeyRequiredEvent : public Event {  
    readonly attribute DOMString protectionScheme;  
    readonly attribute DOMString keyRequest;  
};
```

```
interface KeyReleasedEvent : public Event {  
    readonly attribute DOMString keyRelease;  
};
```

Add to video element:

```
attribute DOMString keyResponse;
```

Secure device identification

- Services need to authenticate *devices*
 - Authorization decisions may depend on device type
 - E.g. HD content is not available on devices without hardware security for the media pipeline
 - Subscription plans may limit number of devices in concurrent use
- We propose a new Javascript Device API for secure device identification
 - Like a “secure device serial number”
 - Privacy requirements similar to Geo-location API etc.

Secure device identification API

- Access to API must be authorized by the user on a per-domain basis
 - Domain must be authenticated before giving access
 - i.e. https or signed widget
- Device stores keys and associated identifiers
 - Keys are never exposed
 - Identifiers and keys that are visible depend on the domain
 - Identifiers are different for each domain
 - Pre-shared keys + public-private key pairs
 - Identifiers may have certificates
- Device performs cryptographic operations on request
 - Generate a Message Authentication Code for a provided message
 - Verify a Message Authentication Code
 - Wrap/unwrap one key using another
 - Encrypt/decrypt messages

Protected content summary

- Content protection is essential for some businesses
- Should be simplified for the web
 - Common encryption
 - Authentication and Authorization moved from DRM to the service layer
 - Uncontroversial technology. Should be service-specific.
 - Transparent tunneling of proprietary key exchange protocols
- Secure device identification is integral to authorization decisions
 - New Javascript Device API ?

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Questions ?